Subject: Lego MOD!

Posted by boma57 on Fri, 22 Aug 2003 22:33:19 GMT

Cpo64These will not work... put on a cube and look at a corner, you will see why...

So use better UVW Mapping/Unwrapping if you have to

Quote:
My colours were not important, it was the lay out of the bricks that is...
(Besides lego is not rounded)

They're not rounded, they're bevelled to look rectangular and three dimensional as opposed to flat.