Subject: Re: saberhawk's Stealth effect

Posted by Omar007 on Wed, 13 Jan 2010 18:08:49 GMT

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Again sorry for the double post but i got home and i changed the stealth settings in objects.ddb with the result we wanted (almost)

Toggle Spoiler

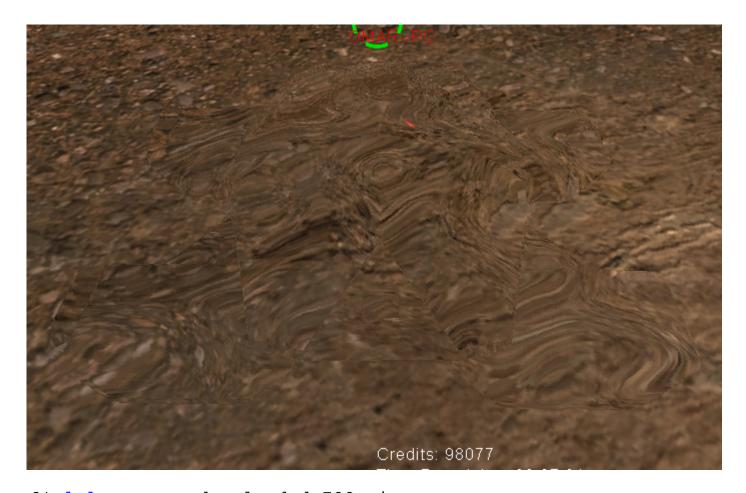
I put almost between () because sometimes it doesnt work 100%;

- 1. Sometimes only transparent and not distorting shit
- 2. Stealth to Un-Stealth and vice versa transition not very good
- 3. Sometimes your screen (game only if you play windowed) will have some black stuff flickering
- 4. Looks screwed up when you are at the point you cant cloak because you dont have enough lives (sort of half cloaking)
- 1; seems only happening on Stank
- 2 and 4; Always
- 3; is really rare in my experience

EDIT:

I found what that black shit was. Its the waterfall that is on Hourglass Toggle Spoiler

File Attachments
1) result.png, downloaded 798 times



2) lolwut.png, downloaded 788 times

