
Subject: Re: saberhawk's Stealth effect

Posted by [Omar007](#) on Wed, 13 Jan 2010 18:08:49 GMT

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Again sorry for the double post but i got home and i changed the stealth settings in objects.ddb with the result we wanted (almost)

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I put almost between () because sometimes it doesnt work 100%;

1. Sometimes only transparent and not distorting shit
2. Stealth to Un-Stealth and vice versa transition not very good
3. Sometimes your screen (game only if you play windowed) will have some black stuff flickering
4. Looks screwed up when you are at the point you cant cloak because you dont have enough lives (sort of half cloaking)

1; seems only happening on Stank

2 and 4; Always

3; is really rare in my experience

EDIT:

I found what that black shit was. Its the waterfall that is on Hourglass

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File Attachments

1) [result.png](#), downloaded 925 times



2) [lolwut.png](#), downloaded 919 times

