Subject: Re: Tournament Feedback
Posted by ELiT3FLyR on Wed, 30 Dec 2009 21:04:07 GMT
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Quote:Thus the tourney/league standings:
(Rank, Name, Match Count, Total Score, Buildings Killed)
1: SoQ. Matches: 2. Points: 28,600. Buildings killed: 9. // Both by base destruction, therefore highest standing.
2: CW.cc. Matches: 2. Points: 25,900. Buildings killed: 1. // Note that Points is used to sort out who is winning when buildings killed is =.
3: [NE]. Matches: 1. Points: 16,300. Buildings killed: 1.
4: TK2. Matches: 1. Points: 17,300. Buildings killed: 0.
5: Jelly. Matches: 0. Points: 0. Builings killed: 0. // Jelly need to play! lol
6: Etc Etc. please tell me how this is better/simpler/easier to do than simply playing a 5 game series and counting the map win/loses?