
Subject: Re: Renegade Alert AK-47

Posted by [xSeth2k2x](#) on Fri, 22 Aug 2003 01:56:35 GMT

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TaximesxSeth2k2xhow do u get it to spin like that?

I originally modelled and textured it in RenX, so I had to import it into 3DSMax, then animate it. From there, export as a video file, then open it in a GIF editor.

may sound stupid but.....where is th eexport as vido in 3dsmax
