Subject: Re: Need help with a map
Posted by Reaver11 on Mon, 21 Dec 2009 16:02:47 GMT

View Forum Message <> Reply to Message

Well in Renx I have problems when I try to boolean something that wasnt sticking through it well it wouldnt work.

Like if the bottom Z vertex of the building was in the plane. (both coordinates at z=0) It would come up with random garbage.

Well guess I will have to try again probably screwed it up a bit.