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Subject: Re: Introducing Tiberian Technologies!

Posted by [StealthEye](#) on Wed, 16 Dec 2009 12:15:03 GMT

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No EWD, it is not. I have made a proof of concept glass shooting fix yesterday though, so if those are related, the C4 glitch is probably solved as well. Please note that the glass shooting fix is only a proof of concept so far; it is unlikely but possible that it introduces other problems rendering the whole fix useless, so I can't 100% guarantee that it is fixed now.

I would like to know how to reproduce C4 glitching, especially to test whether my glass shooting fix actually fixes it. Please contact me on MSN or IRC or something. (nick StealthEye at [irc.blackintel.org](http://irc.blackintel.org) or [irc.n00bstories.com](http://irc.n00bstories.com) or MSN/ICQ/YIM/AIM contact details from my profile)

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