Subject: Re: how do you change the startup spawner characters?
Posted by Distrbd21 on Wed, 16 Dec 2009 00:45:10 GMT

Gen_Blacky wrote on Tue, 15 December 2009 18:25shippo wrote on Tue, 15 December 2009 17:21I'm not using server side or atlest I don't think so, I make maps for my friends and me to play in on non laddered games.

as for the scripting, I am not a pro at it what option/present would that be under to change?

just use ssgm to change the default spawn char or you can use leveledit
he just said he is not running a server.....

there for ssgm is useless to him,ssgm only works when you are running a server if you are not running a server then there is nothing you can do with ssgm.

or did you post that to try and get your post count up?