Subject: Re: how do you change the startup spawner characters?
Posted by Gen_Blacky on Wed, 16 Dec 2009 00:25:34 GMT
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shippo wrote on Tue, 15 December 2009 17:21I'm not using server side or atlest I don't think so, I make maps for my friends and me to play in on non laddered games.

as for the scripting, I am not a pro at it what option/present would that be under to change?

just use ssgm to change the default spawn char or you can use leveledit