Subject: Re: Will TT be out, before playercount drops down to nearly zero
Posted by GEORGE ZIMMER on Wed, 02 Dec 2009 03:58:30 GMT
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Dover wrote on Tue, 01 December 2009 21:30Let's not shit ourselves. Does getting Nod Buggys and wolverines done require an engine-wide patch? Maybe they can't do everything they want to have done at the moment, but there's little excuse for basically not having moved from that infantry only beta released oh so many months ago.
While I do agree the infantry beta coulda been loads better and they could have atleast had a few more patches, they're a bit too far into using a shitton of TT scripts to get rid of them now and release something. It'd be nice, but it's unlikely to happen now.