
Subject: Re: Question about spawns - mainly directed to jonwil

Posted by [CarrierII](#) on Sun, 29 Nov 2009 10:13:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

nopol10 wrote on Sat, 28 November 2009 23:26Goztow wrote on Sat, 28 November 2009
17:37Remind me: can spawns be added server side?

Yes, that's how servers with custom modes (Co-op, sniper, etc) get you to spawn in non-default spawn locations.

And the fix Hex (IIRC) released for City as the GDI rax in City has no spawns.
