Subject: Re: Stealth Snipers
Posted by GoTTeM on Sat, 21 Nov 2009 16:28:39 GMT

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after rereading your first post i realized thats not the way I wanted to go. I simply want to give the snipers (deadeye and blackhand) an sbh effect (you know the moving effect on an sbh's body?) i don't want to make them invisible. sorry if the title was misleading =[.