Subject: Problem with 3ds max
Posted by crysis992 on Fri, 20 Nov 2009 16:10:13 GMT

View Forum Message <> Reply to Message

I made modified the nod turret in 3ds max.
now i merged a model into it, then i saved it and tried to open it with w3d viewer, and when i opend it with w3d viwer i see Di3HardNL´s turret, and not my

does someone know how to fix this problem?

,
crysis992