actually, my server is going to be hosting some of titans once I get it up and running...and I'm currently trying to get Silent Dawn running on the BCServ 24 player server instead of BunkersTS because, lets face it, GDI wins over 80% of the time on that map.

the only good thing about Mars was the jump, and you made it laggier than on the Matrix Mod. Snow I thought was pretty good...it wasn't as bright as Alpine so that was good. It was very basic which didn't give you enough time to set up proper defenses from a rush.