Subject: Re: Making a bot
Posted by reborn on Sat, 31 Oct 2009 08:18:13 GMT
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http://www.renevo.com/files/folders/ren/entry136.aspx

That's a link to blazeregulator.net 1.5. It's what allot of bots are based on because it includes the source code. Take a look at it and see if any of it makes sense to you. It's the first bot for renegade (AFAIK) that was open source and as such is one of simplest. I believe it evolved into todays current brenbot.

Personally, I think a finished bot written in C++ as a plug-in would be nice.