Subject: Re: Changelist for scripts.dll 4.0
Posted by Jerad2142 on Mon, 26 Oct 2009 17:32:12 GMT

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Ghostshaw wrote on Mon, 26 October 2009 10:38We actually have a different fix for the same problem that does not cause the base defense problem.

Does it still make the vehicle keep the team or does it just award points even though the vehicle is neutral?