
Subject: Re: The Pointsfix and the Game Listings
Posted by [papaelbo](#) on Fri, 09 Oct 2009 03:46:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

Spoony wrote on Thu, 08 October 2009 21:14 Thread locked?
Lol. Hold on sir.

The only thing you have made clear is your true feelings towards the Jelly community and your anger at us for what appears to be refusing to apply the pointfix to our servers - rightly or wrongly, thats how it comes across.

You must admit, you havent been at all open to discussion in this debate. The only time you seemed to calm down a bit was when Jelly offerd to discuss giving you a nick for a pure server. The fact is, you have vehemently stated and restated your original post only evolving to include an actual threat to attack the Jelly community itself.

This was rejected by pretty much everyone but the few who would stand to gain from your "reclaiming" of Jelly's (fair and lawful) aquisition of A00 nicks for his servers (and others).

You opened this can of worms so before you blindly sail off into the sunset, can you explain this to me which i noticed from another thread in the TT section (now locked).

EvilWhiteDragon wrote on Fri, 02 October 2009 03:32 Also, what you're doing (all of you ANTIpointfix ppl) is separating the community. This could cause EA not to support this patch. That will mean that people that care will have TT patch, but all the newbies (who would probably better off with TT patch would be stuck in sucky servers without TT patch.

Now in this thread....

Spoony wrote on Wed, 07 October 2009 18:20 PapaElbo wrote on Wed, 07 October 2009 18:16 Becasue TT is a community built patch and requires almost 100% community support before EA or whoever runs the show, can ever allow it to become a compulsory patch available through the XWIS patcher.

If you went and made every single change mandatory (and im talking about the things that affect established gameplay), for example, the pointsfix, the community split would make TT as a compulsory and automatically downloaded patch impossible, and therefore obsolete.

Therefore, you HAVE TO compromise or the project fails.

Untrue. Firstly, we've already gotten that from EA. Secondly, the number of people who vehemently oppose the pointsfix is actually a very small minority. Sure it's a majority over at JELLY, but in the whole of Renegade, it's a definite minority.

I never did see any announcement from TT saying they had acquired approval from EA to patch renegade let alone manage the XWIS listings. So, which is it? Do TT have authority to apply a global patch to Renegade or is that still under negotiation?

If you dont have any authority from EA then why do you feel the need to question Jelly's position

in public and thereby assassinate the character of our community by expressing your "opinions"?

Also, it was stated on this thread that the original polls on the pointsfix were split 50/50. As that is the sole source of evidence for a "world" opinion on the pointsfix, then i could claim just as clearly that the anti-pointsfix group are not in the minority. The fact is, neither of us are correct due to lack of evidence.

Sure, i will accept more Jelly people are against the pointsfix but who is to say that isn't representative of the wider community considering the unscientific 50/50 poll.
