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Subject: Re: Ideas to help newcomers/people joining a server mid-game

Posted by [CarrierII](#) on Thu, 08 Oct 2009 16:42:19 GMT

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I always seem to earn too little for repairing, a lot less than I would doing either of those things you mentioned.

What this really boils down to is the fact tank support is hard to come by, and an attempt at "killing two birds w/ one stone".

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