
Subject: Re: The Pointsfix and the Game Listings
Posted by [papaelbo](#) on Thu, 08 Oct 2009 08:53:00 GMT
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Crimson wrote on Wed, 07 October 2009 23:14

From what I have gathered from the team, they're simply using the XWIS-displayed players at the moment. Of course everyone knows this number doesn't include Gamespy/Direct Connect players, and if XWIS fails and your server reconnects (because you're using WOLProxy), the player count resets to 0.

However, I am pushing hard to get them to update the server and client to change the listing to TRUE player count so that this sort will actually be useful and fair.

Yes, if anything this is the unfair part of the XWIS listings.

If that can be fixed then the "top" page servers may have more than a few new faces added to it.
