Subject: Re: The Pointsfix and the Game Listings Posted by Dover on Tue, 06 Oct 2009 21:23:40 GMT View Forum Message <> Reply to Message

Ethenal wrote on Tue, 06 October 2009 14:19Dover wrote on Tue, 06 October 2009 16:14Ethenal wrote on Tue, 06 October 2009 14:11Dover wrote on Tue, 06 October 2009 16:09Ethenal wrote on Tue, 06 October 2009 14:07Dover wrote on Tue, 06 October 2009 16:05raven wrote on Tue, 06 October 2009 14:00Simple, it doesn't concern anyone but the administration of Jelly (in this case, Jelly himself) and the administration of TT.

You're right. Those are the only people any such discussion would affect. It definitely wouldn't have an effect on anybody else, or on the community as a whole. That's why decisions on other issues like pointfix should be taken solely by the TT administration, with no input from the community as a whole.

## Oh wait...

It would be in any case his decision and his only, so it does not infact require any community input. Smart ass.

You're right! And I'm agreeing with you! That's why TT should say "Fuck you!" to the anti-pointfix crowd and do whatever they're going to do anyway, since it's their project and their decision only, so it does not infact require any community input. I'm glad we're on the same page.

It's so nice to meet another community member who support mandatory pointfix! Only difference: those nicknames belong to Jelly and Jelly only, but TT's right to push their patch is required by EA to have community support. Try again.

And TT's project is their sole property. What difference does it make that the results of that project will be used by others? Jelly's servers are used by people other than him. They're even occasionally used by people who don't consider themselves part of the Jelly community (Like myself).

Jelly's server is his sole property = cool.

TT's project is their sole intelectual property = great

Jelly's server is used by other people who aren't Jelly or Jelly-affiliated = Awesome TT's project will be used by people outside TT = ???

The difference is that EA requires that TT's project's results must be approved by the collective of the community. They can happily release it however they want to, but then the people that manually download it agree to the terms of the project. If EA pushes it, then they're forced to agree. On the otherhand, it says nowhere that nicknames registered on WOL are public domain. Jelly can do whatever he wants with them regardless of whether they affect the rest of the community, because nobody said he couldn't (nobody that mattered, anyway).

EA hasn't rejected the project yet, and all signs point that they'll give the go-ahead since it'll get the Renegade community off their back, at least temporarily. If EA were to voice some kind of concern with the direction TT was taking, you might have a point here. But as it is they don't give two shits about us.