Subject: Re: Music in the Buildings
Posted by Altzan on Sat, 03 Oct 2009 18:10:22 GMT
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WubWub wrote on Sat, 03 October 2009 15:50i do it in renX/ 3ds max and there it happens on all maps. I just need to pick a decent file with out a lot of textures such as the MCT. i may just do it for you

If you wanted to then OK But if I knew the W3D names I could do it as well.
Whichever suits you
And thanks, of course.