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Subject: Re: Map Replacement C&C City  
Posted by [ArtyWh0re](#) on Thu, 01 Oct 2009 18:37:00 GMT  
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GEORGE ZIMMER wrote on Wed, 30 September 2009 22:43: Pretty nice, but I always figured you could do so much more with this map. Here's some ideas:

-The backdrop buildings look like shit, change their model. It's not as though it affects much physical gameplay.

Agreed. Actually I have textures I edited a while back to make them 10 times better. You can put them in your map if you want.

back buildings look better

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### File Attachments

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- 1) [cc\\_bldg3.dds](#), downloaded 276 times
  - 2) [cc\\_bldg4.dds](#), downloaded 256 times
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