
Subject: Re: Details of some of the features in 4.0
Posted by [liquidv2](#) on Thu, 01 Oct 2009 04:17:45 GMT
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if it makes people happy then what's the harm in letting them keep it? just stay out of those servers if you can't stand getting points for shooting a harvester or sniping a mammoth tank, but don't deny players the option of having a silly points system that keeps them happy

it's already been that way for over 7 years, so why not?
