Subject: Re: Uploading Texture To Map
Posted by Good-One-Driver on Tue, 29 Sep 2009 01:44:42 GMT
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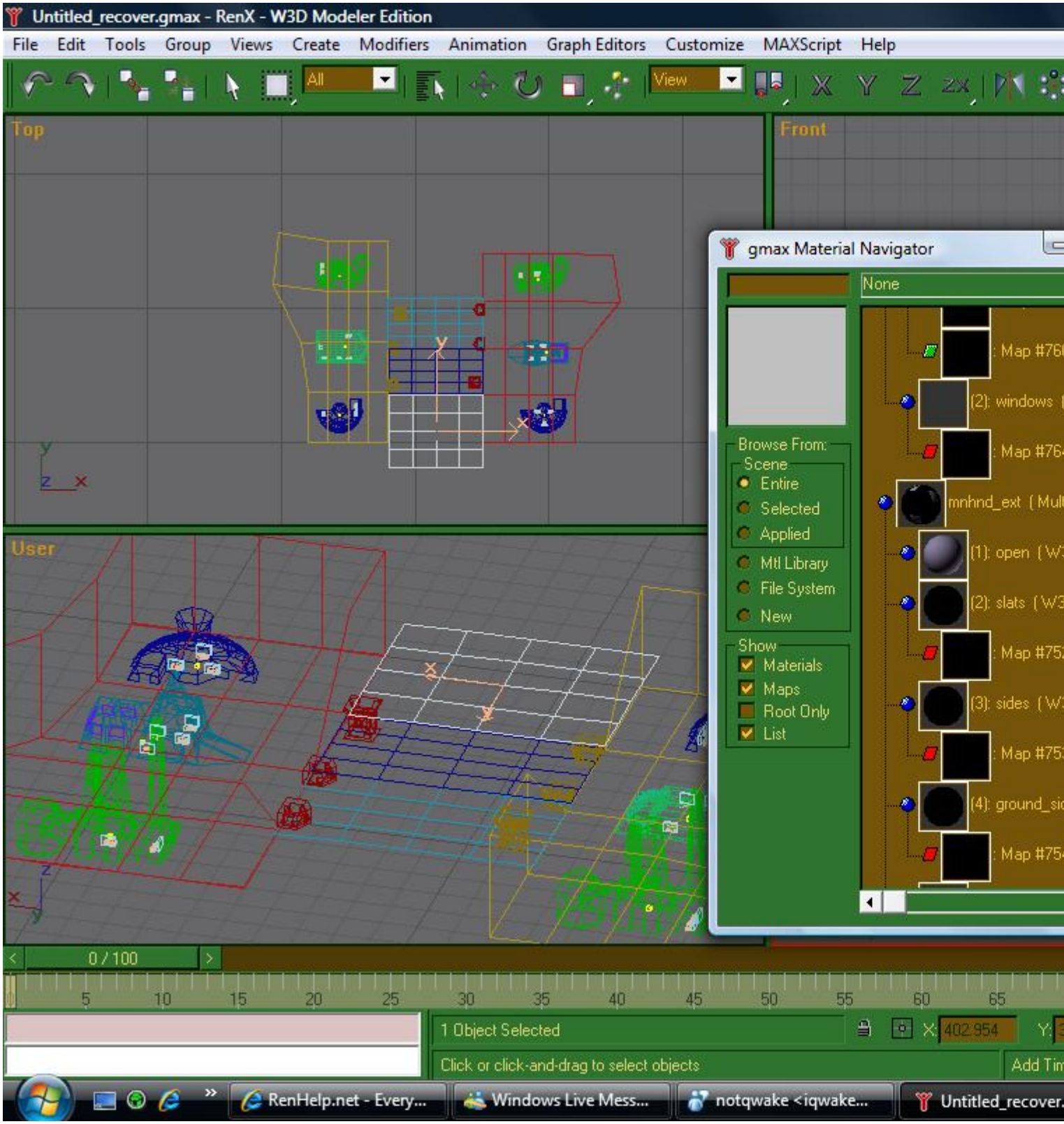
EDIT: i got the texture uploaded

File Attachments

1) help2.jpg, downloaded 331 times


Untitled_recover.gmax - RenX - W3D Modeler Edition
File Edit Tools Group Views Create Modifiers Animation Graph Editors Customize MAXScript Help
All
View
Top
Front
User
gmax Material Navigator
None
Browse From:
Scene
Entire
Selected
Applied
Mtl Library
File System
New
Show
Materials
Maps
Root Only
List
(2): windows
mnhnd_ext
(1): open
(2): slats
(3): sides
(4): ground_si
0 / 100
1 Object Selected
Click or click-and-drag to select objects
RenHelp.net - Every...
Windows Live Mess...
notqwake <iqwake...
Untitled_recover...