

---

Subject: Re: RenegadeX-Pre-release --> "Is the GDI/Nod autorifle thing balanced?"  
debate

Posted by [R315r4z0r](#) on Tue, 08 Sep 2009 00:52:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Imo, I don't think they should implement Renegade's pointfix.

Don't get me wrong, I'm pro-points fix in Renegade. But seeing as how they have more options available to them in UT3, I think it might be cooler to have another style of points.

Similar to core Renegades, but with just some urgent changes and fixes here and there. People should be awarded for effort, not damage. (Speaking of which, Artilleries shouldn't get as many points as they do in Renegade because of their uncanny ability to attack a single structure for long periods of time.)

---