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Subject: Re: Renegade X - Pre-Release Update!

Posted by [GEORGE ZIMMER](#) on Wed, 02 Sep 2009 02:46:29 GMT

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How the hell does making GDI soldiers more powerful compensate for artilleries being better than MRLS's?

Here's a better idea: Keep the changes made (Balancing Nod and GDI's rifles), then make the MRLS more capable.

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