
Subject: Re: Renegade X - Pre-Release Update!
Posted by [RTsa](#) on Tue, 01 Sep 2009 09:17:33 GMT
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I'm just hoping that it's close to what Renegade has. With bugs and glitches fixed, of course.

Will have to see how the game's been balanced. Removing the upper hand of GDI soldiers makes it that much easier for Nod to win games. And IMO, Nod is strong in Renegade already. Depends on the map, though.
