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Subject: Re: Back Up Version Of SSGM 2.0.2 Base Deffences?

Posted by [reborn](#) on Fri, 28 Aug 2009 05:26:30 GMT

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I started work on it and did use a object.gm mod, I made the readme as I went along and forgot I later didn't need the objects.gm file and was able to make the change in the plug-in itself.

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