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Subject: Re: [ Map Replacement ] C&C\_Field  
Posted by [Gen\\_Blacky](#) on Thu, 27 Aug 2009 02:40:20 GMT  
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Update

Figured out how to change the tunnel walls without changing the Agt.

Report any bugs such as weird textures , our texture not changed on tunnel wall.

[http://www.filefront.com/14405889/C%26C\\_Field%20Reskin%20V2.zip](http://www.filefront.com/14405889/C%26C_Field%20Reskin%20V2.zip)

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### File Attachments

1) [field2.jpg](#), downloaded 842 times

Host: -BiO-catfishtuna should download RenGuard from [www.renguard.com](http://www.renguard.com)!  
granny18 killed LuceZombi  
MamboArvind has joined the game, fighting for Team GDI  
Raptor7575: Id troubl 2000



2) [field1.jpg](#), downloaded 841 times

AI2500: Fall back.  
AI2500: Fall back.  
galaxy267: eek  
intimdatr: HAH  
Nod Obelisk under attack.  
Kurtison1: Negative.



Gen\_Blacky