Subject: Brenbot 1.52 issues illegal modulus gamelog.pm
Posted by Goztow on Fri, 24 Jul 2009 20:06:09 GMT
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Brenbot 1.52 (latest build) but also does it with brenbot 1.51! using the full install package for brenbot, nothing else.

Edit: I restarted server and cleared the ssgm gamelog of today and it doesn't happen anymore. However, I still want to know why it happened, if possible, to be sure it doesn't happen anymore. Brenbot still worked correctly during this error spitting, BTW.
edit2: it started doing it again.
Quote:<CWbot> Runtime Error: Illegal modulus zero at gamelog.pm line 451.
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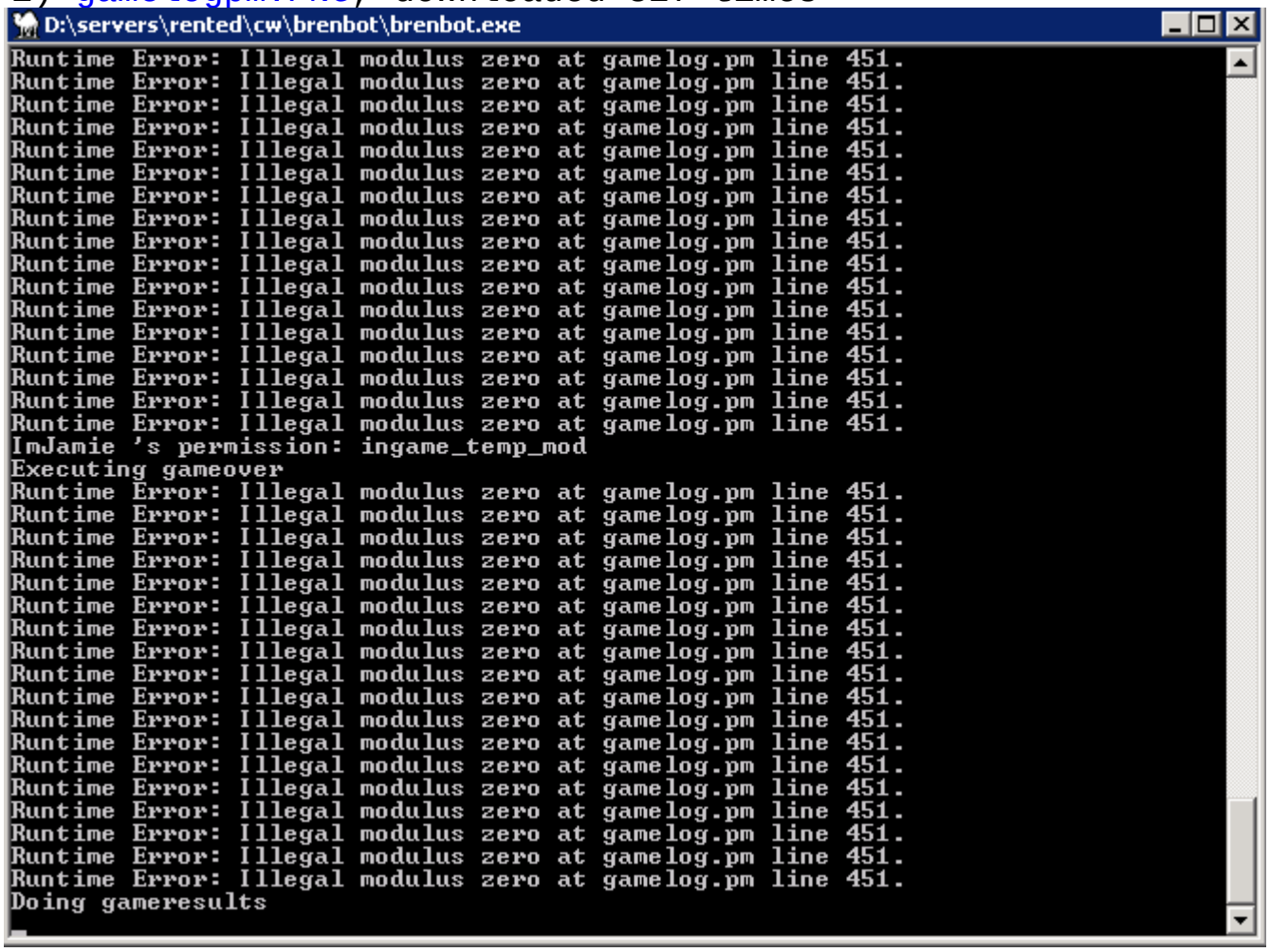
## File Attachments

1) gamelogpm.PNG, downloaded 827 times