Subject: [Shader] Horizontal Flip Shader
Posted by nopol10 on Mon, 20 Jul 2009 02:24:08 GMT

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Since Dthdealer was asking for this in the TT forum, I decided to try it out with a shader. What this does is flip your ingame screen horizontally so you can get a different experience!

You would have to change your controls if you want to use this or you'll be messed up really badly. No screenshots because it really isn't needed and I'm on a crappy school Internet connection. If you want to post them, feel free.

Dump both to data folder, backup the original sceneshaders.sdb.

Copy config.dat and input05.cfg into renegade\data\config for the key config that works with this. Also, you'll need to play with your mouse turned 180 degrees.

One screenie:

File Attachments
1) sceneshaders.sdb, downloaded 232 times
2) PP_FlipHorz.fx, downloaded 246 times
3) ScreenShot01.png, downloaded 1238 times

4) CONFIG.DAT, downloaded 206 times
5) input05.cfg, downloaded 268 times