Subject: Re: AGT Textures
Posted by LiL KiLLa on Sun, 12 Jul 2009 16:32:09 GMT

JsxKeule wrote on Sun, 12 July 2009 12:24just make the gdi_cemnt.dds file negative then you haev nearly the same
or you the texture of scrins gdi beta ref and copy adn paste it to the right files

A sensible comment! thx but I want original files