
Subject: Re: skinning contest vote phase: GDI deadeye
Posted by [gnoepower](#) on Thu, 09 Jul 2009 16:10:44 GMT
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Dover wrote on Thu, 09 July 2009 00:58Altzan wrote on Wed, 08 July 2009 13:20Not really, Dover. When I made my APC the color choice was a quick choice, I didn't really care, I was just scrolling the hue-bar along.
I don't like the look anymore after comparing it to the others.

Why are people so negative about these skins? I know monster deadeye is a fail, but why don't you try to make something better, instead of just blaming it? Because then you'll find out it's pretty hard to get the low poly renegade models looking actually "nice".
