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Subject: Re: NPWR

Posted by [mr£\\$Ä-z](#)

on Mon, 06 Jul 2009 22:30:29 GMT

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The reason is, to retexture a Building you need to scale it, but that will give some Bugs, so i need to REPLACE Textures now and ADD only new things. Suggestions are welcome, thinking about releasing some of my crap.

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