
Subject: Road texturing question.

Posted by [YazooGang](#) on Fri, 03 Jul 2009 22:39:41 GMT

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Hey, i'm modding C&C City and first i need to retexture the w3d in 3ds max. So i started doing that and i got stuck.

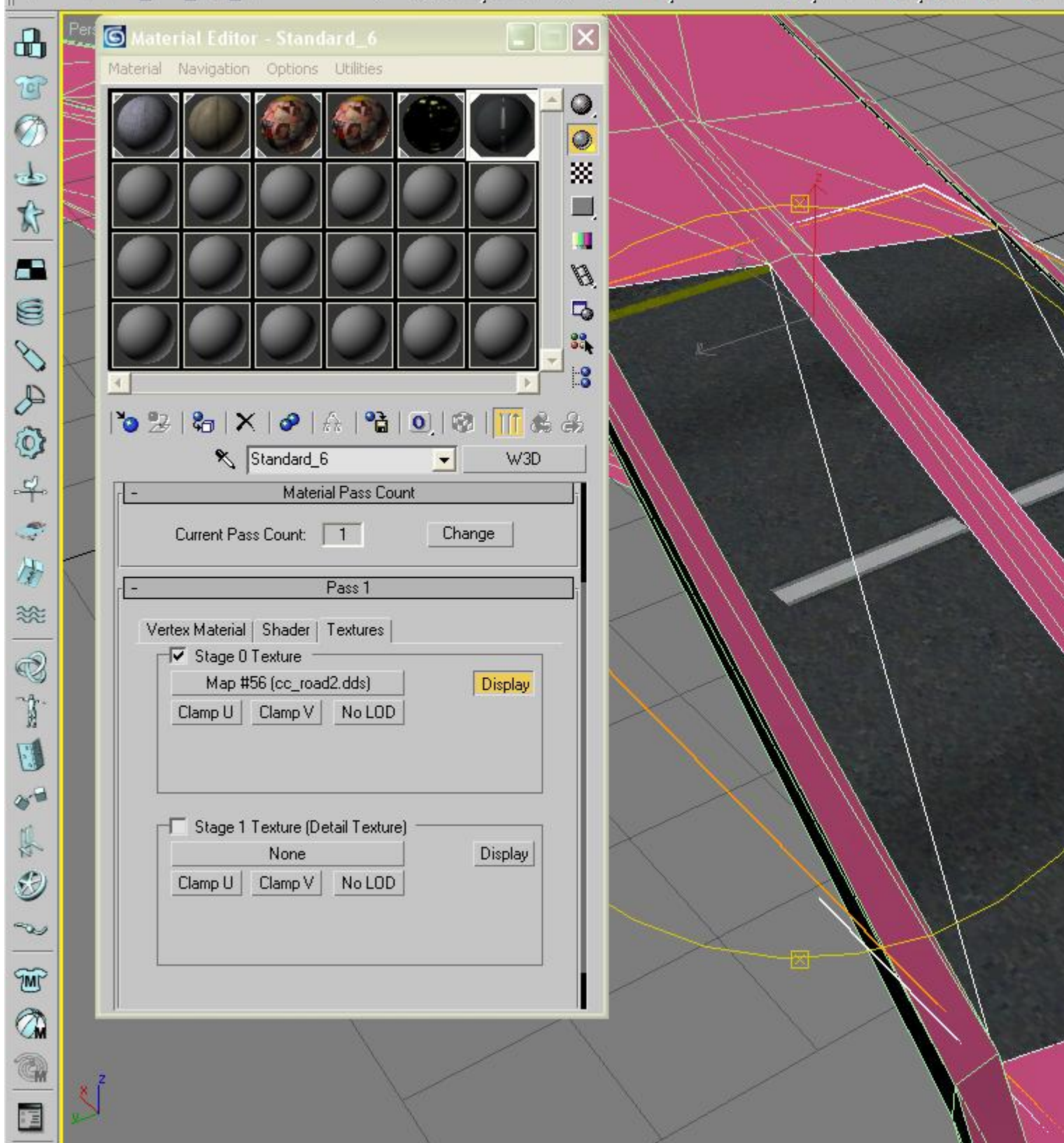
While i was texturing the road, i has to turn the texture. So, i didnt know how to because i'm not a texturer or anything like that.

Here is a pic of the situation.

sorry, screen resolution

File Attachments

1) [roadtexturesucks.JPG](#), downloaded 586 times



0 / 100



5

10

15

20

25

30

35

40

45

50

55

60

65

70

1 Object Selected



X: 99.633

Y: 15.595

Z: 0.0

Grid

Click and drag to rotate the view. Clicking in the tabs constrains the rotation

Add