thanks for your reply.

It is not for Renegade or any of the Westwood/EA games, still i thought i ask here, cause i know some of you excell in graphics.

Its for transferring Cossacks I graphics to Cossacks II, both games are created by GSC, however both game's use a different engine and graphics format.
I have permission from the company itself to go ahead and do what i feel like as long as i dont gain any profit out of it. So dont worry bout the legal issues.

I have received both tools from the company itself to extract from Cossacks I and also to create the graphics files to import in to Cossacks II. Its just I'm stuck, cause the Cossacks I files extract as .bmp files and the Cossacks II software tools to create graphic files require .tga format, hence my question.

It hasnt been done before and in photoshop it didn't work, unless there are plugins I'm unaware off.

I will look in to the GIMP but i got a gut feeling it wont work there either.

Thanks again for your reply

Regards