
Subject: Re: Need Vehicle Help

Posted by [wubwub](#) on Sun, 21 Jun 2009 14:31:21 GMT

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ok here is what it looks like when i spawn the car:

toggle spoiler

See how it has a red box, and when i click on "position at cursor" it just moves it around the terrain without getting rid of red box

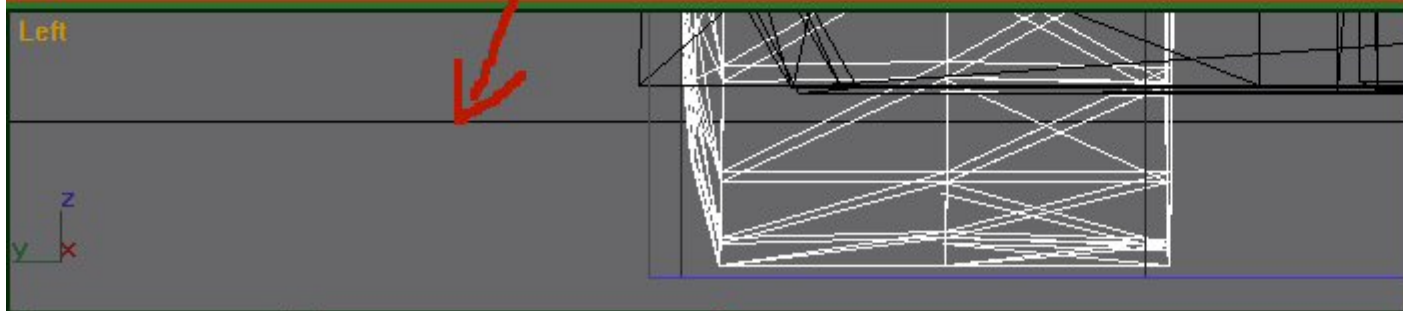
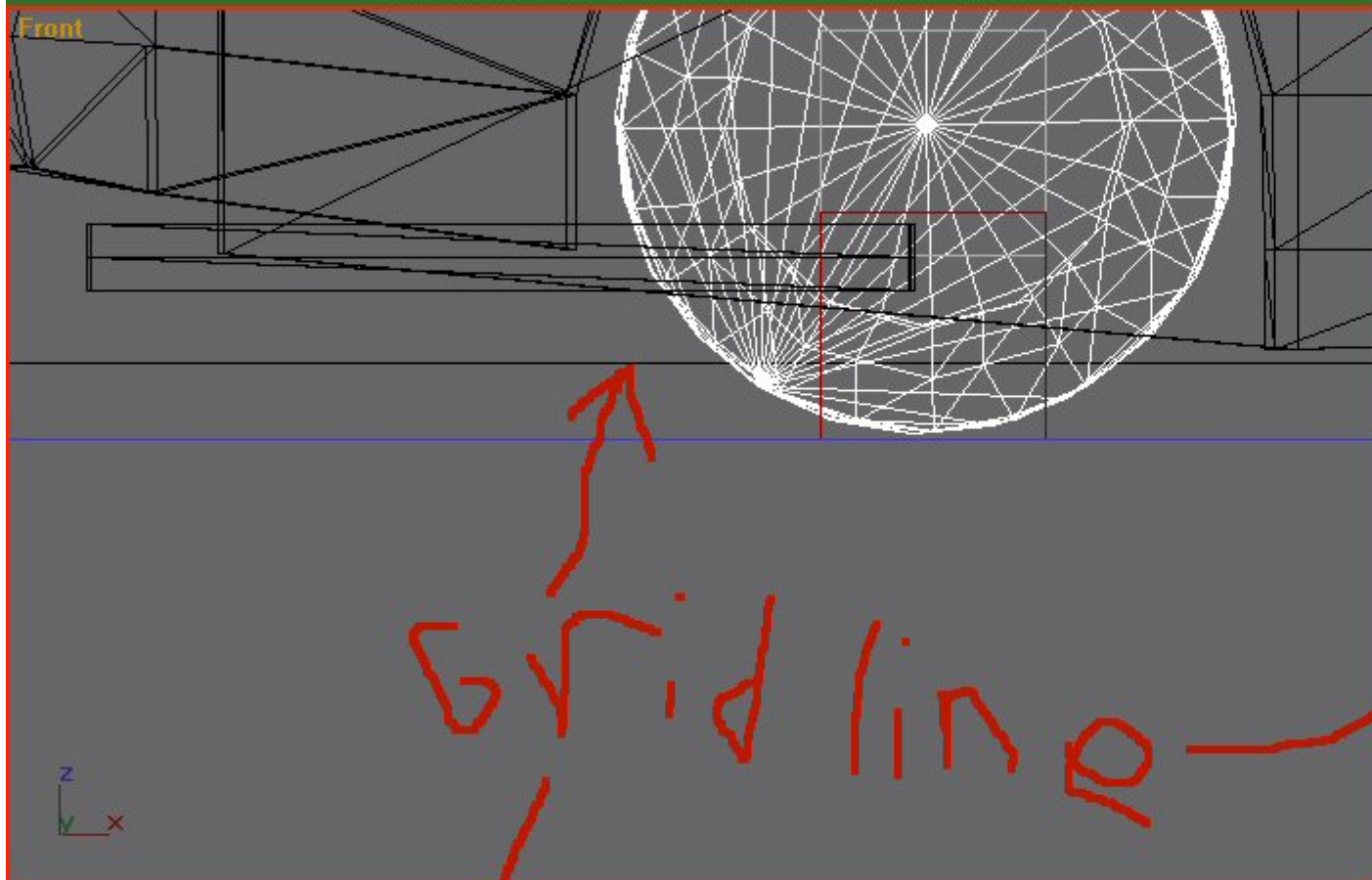
Here it is in RenX, Should it be underneath the X/Y axis grid line?:

Toggle Spoiler

the only reason i do that is becaus the tutorial said to do it

File Attachments

1) [is-it-right.jpg](#), downloaded 602 times



< 0 / 100 >

5 10 15 20 25 30 35 40 45 50 55 60 65

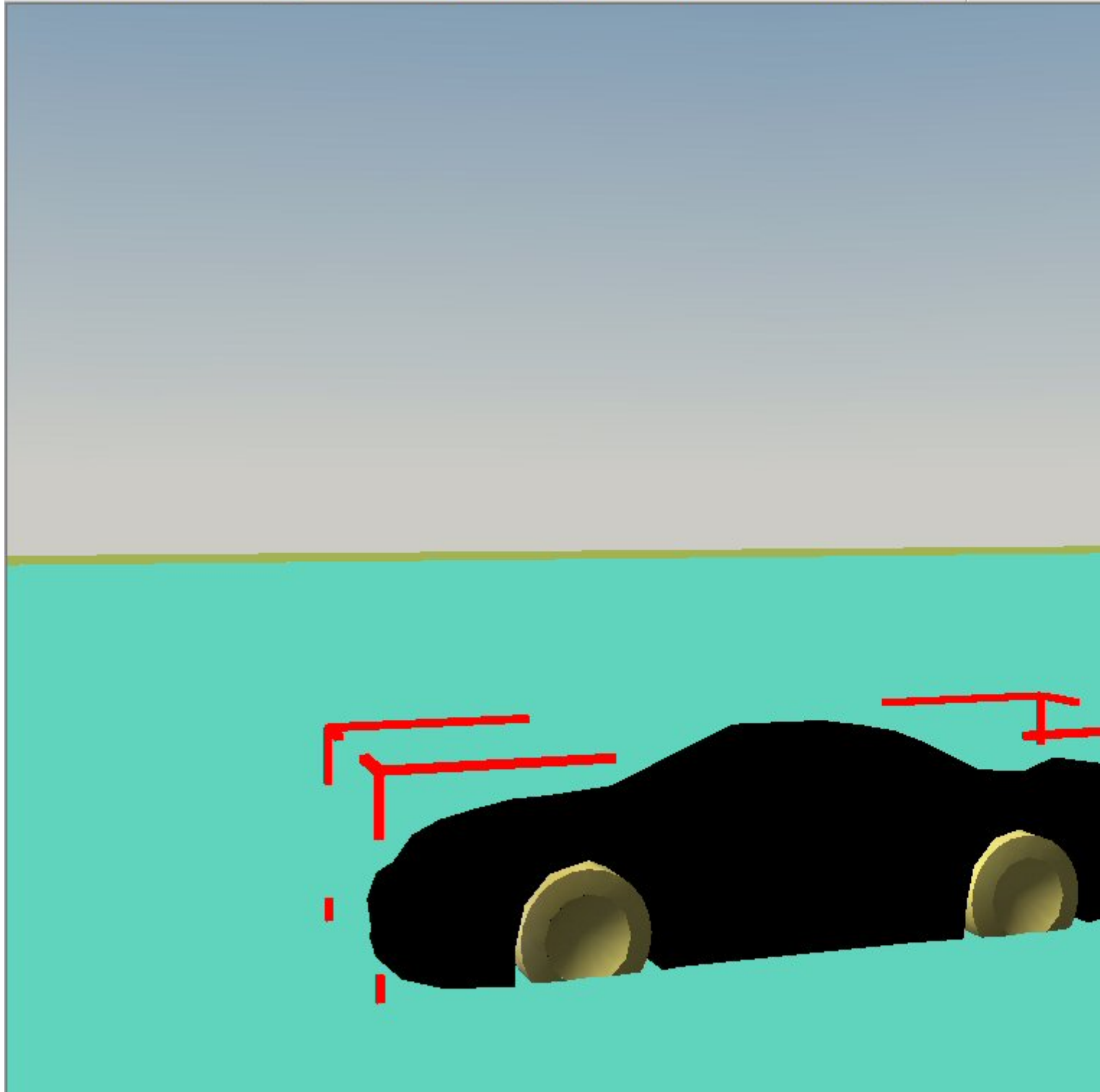
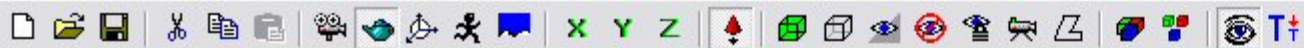
None Selected

Click or click-and-drag to select objects

2) [hmmm.jpg](#), downloaded 603 times

Untitled - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets Report



Picked model: STOCKCAR
Selection set: stockcar.100001 (VisObjectId = 12,).
Picked model: STOCKCAR

Ready



Command and Conqu...

Untitled - Commando ...