Subject: Re: UT3 Texture Pack
Posted by YazooGang on Thu, 18 Jun 2009 21:05:41 GMT

Uploaded the megaupload version.
I uploaded stuff at a rate of 45 kb per second.
To DutchNeon: UT3 has packages and you cant export stuff from cooked packages because they are made by the game company. So i used this program to capture textures while i was playing the game. I played the game for an hour and got these textures. The hardest part is the remove junk stuff like normal maps because they get captured too and some unneeded 64x64 images.

EDIT: i didnt know that there was another pack so i uploaded it to megaupload.