## Subject: UPDATED [Skins] Black and Red nod buildings Posted by Dave78742 on Thu, 21 May 2009 01:02:17 GMT

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Here are some NOD base skins that I've made to match my GDI buildings. It changes them to a cool Black and Red scheme. It looks a lot better than the normal color NOD buildings.

UPDATE-Nod Skins2.zip Updates the roof of the power plant, airstrip roof and landing pad to a smoother looking texture instead of the busted up looking way it was before, and changes the turret cement from white to gray because it stuck out a bit too much.

-Dave

## File Attachments

- 1) Nod Skins2.zip, downloaded 220 times
- 2) Nod Black+Red Skins.zip, downloaded 286 times