Subject: Texture Mapping and Blending
Posted by The Party on Wed, 20 May 2009 16:48:49 GMT

Okay so I have this problem that when I make some meshes connect, how do I get my blending to look better? I am also using 3ds max aswell.

File Attachments
1) lehelp.PNG, downloaded 614 times

Untitled - Commando Level Editor

File　Edit　View　Object　Vis　Pathfinding　Lighting　Sounds　Camera　Strings　Presets

Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Tutorial\H_A_A0B2.W3D
Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\H_A_A0B2.W3D
Attempting to load: Always\Characters\Anims\H_A_A0B2.W3D

Ready
Tutorial

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