Subject: Re: [Plug-in] SSGM2.02 Veteran BETA 2.0
Posted by reborn on Mon, 11 May 2009 10:37:46 GMT
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I post it as BETA because I can only test to a certain extent, and almost always certainly expect there to be a few errors.
Posting it as BETA also allows for changes further down the line in the way it is written if people have suggestions on coding practices, rather then just feature creeps. It detaches me from blame if something goes wrong, as it is simply a BETA with no real promises, other then I try to test it as much as I can, but I would rather spend the time writing code and let other people find any issues. You generally need a large player base to test it properly anyway...
None fo them will ever come out of BETA, it's just convieniant.

They have 5 stars because I vote 5 stars on them. Personally I think they are more worthy of it then a skin of a glowing ramjet or cornea damaging water texture.