Subject: Re: [Plug-in] SSGM2.02 Veteran BETA 2.0
Posted by Gen_Blacky on Mon, 11 May 2009 02:55:46 GMT
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Xpert wrote on Sun, 10 May 2009 20:09I came across more. A lot of them you copied and pasted, but you didn't change the numbers for a lot of the code for different levels. So a lot of them are using level 1 settings.

I noticed the same thing