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Subject: Re: Fix outside PTs?

Posted by [\\_SSnipe\\_](#) on Fri, 08 May 2009 06:40:51 GMT

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Gohax wrote on Thu, 07 May 2009 20:10 Wall hop was a glitch that was found it, but I don't think they are fixing it. ./ Glitches that harm any type of the game should be fixed, like ob-walking and others, but glitches that sort of help gameplay but don't really provide much "discomfort" in the game I think should be left alone.

Let's put it this way: if you took out accessing pt's from outside buildings, it would do more harm to the players rather than good.

Not really, then they would have to play the game the right way.... its like such an advantage

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