

---

Subject: Re: Just a question concerning custom models...

Posted by [saberhawk](#) on Fri, 01 May 2009 22:44:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

2GLOCK9S wrote on Fri, 01 May 2009 17:29Goztow wrote on Mon, 20 April 2009 01:17Dthdealer wrote on Mon, 20 April 2009 08:16Will this be enforced by not allowing the player to join or forcing the client to load the model from always.dat?

The latter.

i'm sure there's a way to create your own always

There definitely is, but don't you think we'd block that?

---