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Subject: Re: Just a question concerning custom models...

Posted by [slosha](#) on Fri, 01 May 2009 21:29:56 GMT

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Goztow wrote on Mon, 20 April 2009 01:17Dthdealer wrote on Mon, 20 April 2009 08:16Will this be enforced by not allowing the player to join or forcing the client to load the model from always.dat?

The latter.

i'm sure there's a way to create your own always

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