reborn wrote on Wed, 29 April 2009 17:14You can disable the advertising of the mode (incidently to anyone else reading this, it doesn't advertise MP-Gaming.COM, it just tells players about the commander system and the commands etc etc) by turning it off in the .ini file.
However, you're probably right... Even if it is turned on, it probably shouldn't send those messages without anyone in the server. I will release a new version that does what you want it to do.

Cool, thanks

reborn wrote on Wed, 29 April 2009 17:14I will check hstatus, I may of been too reliant on the people testing in hindsight.

Aight, I'll try it again to ensure it.

reborn wrote on Wed, 29 April 2009 17:14Was it only the AGT this happened to, no other building, just the AGT was broken?
I only tried TeamKilling the AGT. It didn't send me a message.

reborn wrote on Wed, 29 April 2009 17:14The veteran plug-in wasn't designed to work with bot kills. I'm pretty sure it would be possible though with minimal effort if you need it to.
I was kind of aware of that, though as I'm not a coder at all I wouldn't have a clue to begin

reborn wrote on Wed, 29 April 2009 17:14I was hoping people would pick up these plug-in's and develop on them themselves and re-release them with new cooler add-on's. The veteran plug-in specifically was released with this in mind and only had place holder reward systems.
As no-one has picked it up, I will return to it soon, re-visit it and make a 1.1 version that is better, I will make sure I include your suggestion but allow server owners to toggle that option.

Like I said before, I personally don't have any coding experience. I think it's great what you're doing, releasing all your plugins.

For the record: The map I tested my stuff on was Skirmish00.mix. Maybe that kind of got in the way...

Reborn, Thanks for all your hard work man! I really really appreciate it