hi,
I attached crashdump and other infos
it would be nice if you look after that

ICR Log

<DT_Bot>BRenBot 1.52 reporting for duty! Type !help for a list of commands.
<DT_Bot>Host: BRenBot 1.52 starting up. Type !help for a list of commands
<DT_Bot>Host: [BR] Settings for C&C_Islands.mix: Time Limit: 30, Mine Limit: 30, Vehicle Limit: 8. Donations are allowed after 5 minutes.
<DT_Bot>Host: This server is running a team commander plug-in, you can start a vote for a team mate to be your commander by typing "!pollcommander <name>".
<DT_Bot>Player DTZeiss joined the game
<DT_Bot>Host: [BR] [DTZeiss] Zeiss ist da....
<DT_Bot>Host: [BR] DTZeiss weiss= Das beste Spiel der Welt ist Command&Conquer Renegade. (834 HyperPunkte)
<DT_Bot>Host: There is team fund available to your team, type "!teamfund" to see how much, the team commander controls this fund. You can donate to the fund with "!tfdonate <amount>".
<DT_Bot>Host: DTZeiss has a total score of 579873 and is ranked at position 3 out of 587 players.
<DT_Bot>*DTZeiss: !pc zeiss
<DT_Bot>Initializing Westwood Online Mode
<DT_Bot>Logging onto European Server
<DT_Bot>Creating game channel...
<DT_Bot>Channel created OK
<DT_Bot>Loading level C&C_Islands.mix
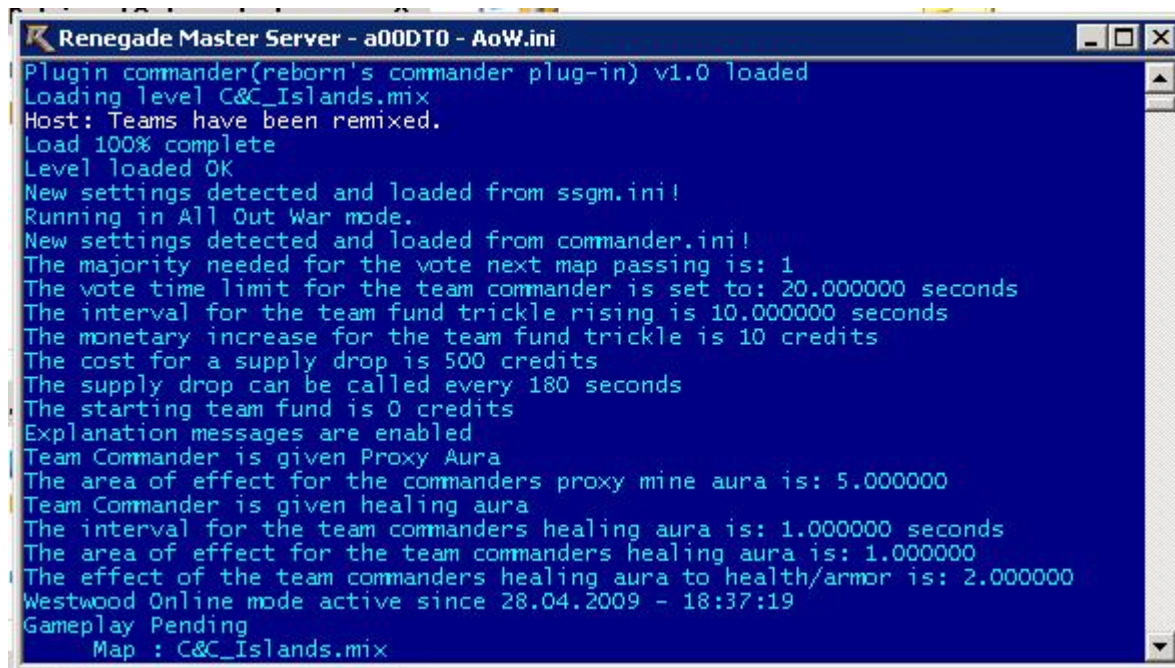<DT_Bot>Host: Teams have been remixed.
<DT_Bot>Level loaded OK

File Attachments
1) crashdump4.txt, downloaded 235 times
2) crashdump7.txt, downloaded 248 times
3) server.JPG, downloaded 358 times

```
Renegade Master Server - a00DT0 - AoW.ini                    _ □ ✕
Plugin commander(reborn's commander plug-in) v1.0 loaded
Loading level C&C_Islands.mix
Host: Teams have been remixed.
Load 100% complete
Level loaded OK
New settings detected and loaded from ssgm.ini!
Running in All Out War mode.
New settings detected and loaded from commander.ini!
The majority needed for the vote next map passing is: 1
The vote time limit for the team commander is set to: 20.000000 seconds
The interval for the team fund trickle rising is 10.000000 seconds
The monetary increase for the team fund trickle is 10 credits
The cost for a supply drop is 500 credits
The supply drop can be called every 180 seconds
The starting team fund is 0 credits
Explanation messages are enabled
Team Commander is given Proxy Aura
The area of effect for the commanders proxy mine aura is: 5.000000
Team Commander is given healing aura
The interval for the team commanders healing aura is: 1.000000 seconds
The area of effect for the team commanders healing aura is: 1.000000
The effect of the team commanders healing aura to health/armor is: 2.000000
Westwood Online mode active since 28.04.2009 - 18:37:19
Gameplay Pending
     Map : C&C_Islands.mix
```