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Subject: Re: Just a question concerning custom models...

Posted by [slosha](#) on Mon, 27 Apr 2009 03:27:53 GMT

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Ghostshaw wrote on Sun, 26 April 2009 18:47 Well we will provide a utility which allows a modeller (or server owner of course) to hash a w3d. Then they can post that with the release and each individual server owner can decide wether to add it to their "exceptions" list. At least thats the current rough idea.

so this means it will be able to auto-detect which model is being used? how bout we just go a simpler route, only block models that create an advantage. but please, let's not be too anal on which models are blocked. another aspect of keeping renegade alive, i believe, is keeping it's easy customization allowed.

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