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Subject: (new map idea) Space station

Posted by [Infinint](#) on Sun, 10 Aug 2003 22:22:54 GMT

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i see a few people have already did something like this, hey Taximes can i barrow a few of though skins for nod

or maybe we have all nods units the chem warror W3D, and then to make it more realistic i'd have to make it sonod dint get killed when thay stepped outside so id need to make the death zone only effect gdi.

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