Subject: Re: TT TEASER! - water rendering and widescreen fix
Posted by BlueThen on Tue, 21 Apr 2009 19:29:50 GMT
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madrackz wrote on Tue, 21 April 2009 12:41WHo talks about poly counts? heh?

madrackz wrote on Sun, 19 April 2009 13:52wont release that shit for RenFags here

Quote:Good, no one wants it.

Ehmm kay, why i got many PM´s and MSN addys?
What the fuck are you trying to prove here? Seriously?

Any ways... I'm looking forward to any new updates