
Subject: Re: 'Tiberium' First Person Shooter Features
Posted by [R315r4z0r](#) on Mon, 20 Apr 2009 21:24:01 GMT
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I think the graphics look excellent. The textures could use better resolutions, but other than that I think it looked really cool..

And that's coming from someone who plays Crysis on a daily basis.

Edit: The original screenshots in the first post look like they were taken from a very low resolution. 800x600? I mean look how big the HUD is compared to other screenshots not to mention how pixilated it looks and how it requires a lot of antialiasing.
